

Wikipedia's CDN A Day In The Life

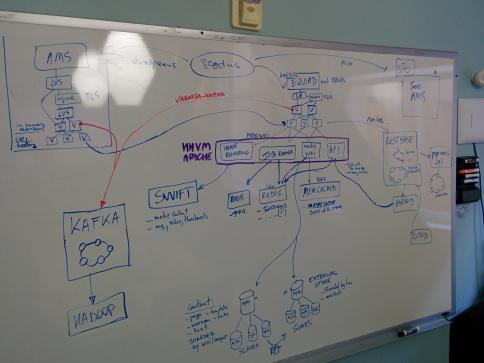
Emanuele Rocca Site Reliability Engineer - Traffic

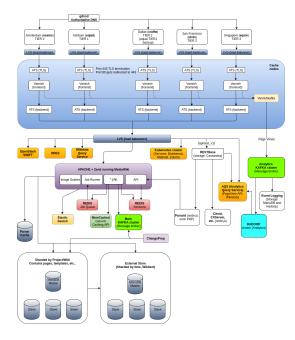
October 31st 2019



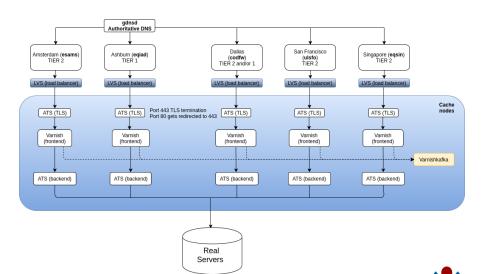
How does wikipedia end up on my screen? (partial answer)













Outline

- ► What? Why?
- Geographic DNS Routing
- ► L4 Load Balancing and TLS termination
- HTTP Caching and L7 Load Balancing



What is a CDN?

- Content Delivery Network
- Multiple servers distributed across Data Centers in various regions
- Reduce load on "real servers" by caching HTTP responses
- Reduce latency perceived by users by placing content geographically close to them (plus a few weird things)



Why our own CDN?

- Autonomy
- Privacy
- Risk of censorship



Cluster Map



eqiad: Ashburn, Virginia - cp10xx - Tier 1 codfw: Dallas, Texas - cp20xx - Tier 1 esams: Amsterdam, Netherlands - cp30xx - Tier 2 ulsfo: San Francisco, California - cp40xx - Tier 2

eqsin: Singapore - cp50xx - Tier 2

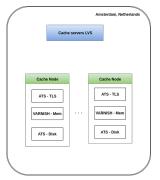


Traffic Volume

- ► Average: ~100k rps, peaks: ~150k rps
- esams 75k
- eqiad 35k
- eqsin 30k
- ▶ ulsfo 10k
- codfw 8k





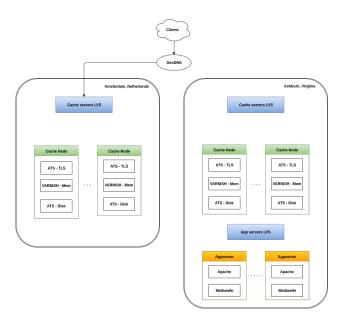






Geographic DNS Routing







GeoDNS

- 3 authoritative DNS servers running gdnsd + geoip plugin
- GeoIP resolution, users get routed to the "best" DC
- DCs can be disabled through DNS configuration updates
- edns-client-subnet to make decisions based on the client actual IP
- RIPE Atlas probes used to define static mapping of countries to DCs





config-geo

```
CA => [ulsfo, codfw, eqiad, esams, eqsin], # California
CO => [codfw, eqiad, ulsfo, esams, eqsin], # Colorado
[...]
FR => [esams, eqiad, codfw, ulsfo, eqsin], # France
JP => [eqsin, ulsfo, codfw, eqiad, esams], # Japan
```

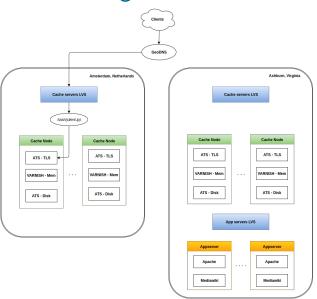
https://github.com/wikimedia/operations-dns/



L4 Load Balancing and TLS termination



L4 Load Balancing





Load balancers and cache servers

- Load balancers running Linux Virtual Server (primary/secondary)
- Configuration of servers pools via PyBal
- HTTP cache proxies running ATS and Varnish
 - ATS for TLS termination
 - ► Varnish In-memory: faster, smaller (~200G)
 - ► ATS On-disk: slower, larger (~1.5T)



Pybal

- Checks servers health to determine which ones can be used
- Speaks BGP with the routers to announce service IPs and failover to secondary LVS
- Changes IPVS (LVS) configuration
- Gets server pools and their status (admin pooled/depooled) from etcd with HTTP Long Polling

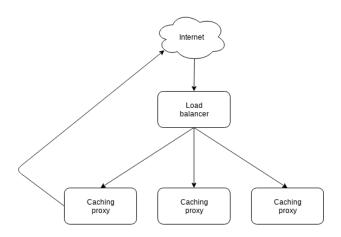


ATS behind LVS

- ATS servers behind LVS for TLS termination
- Load-balancing hashing on client IP (TLS session reuse, TCP Fast Open)
- Direct Routing



Load balancing: direct routing





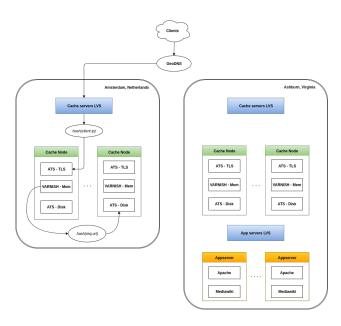
TLS termination

- In the process of replacing nginx with ATS for TLS termination
- TLS/HTTP2 terminated as close as possible to users
- ► TLSv1.0+ with Perfect-Forward-Secret ciphersuites only
- On the roadmap: TLSv1.3, ESNI



HTTP Caching and L7 Load Balancing







HTTP Caching

- Cache misses in-memory (frontend) are being served by on-disk caches (backend)
- ► L7 Load Balancing performed by Varnish, nodes and their pooled/depooled status defined in etcd
- Consistent hashing request URL to spread dataset among caches. Effective cache size ~sum(disk size)
- What's the effective cache size for cache frontends?



Cache miss:

```
$ curl -v https://upload.wikimedia.org/this-does-not-exist 2>&1 |
    grep x-cache:
    < x-cache: cp3063 miss, cp3059 miss</pre>
```

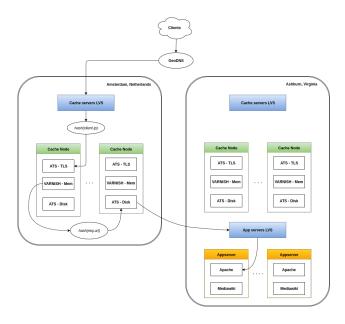
Cache miss:

Cache hit:

Cache miss:

Cache hit:

Forcing a specific DC:





Conclusions

- WMF runs its own CDN
- Geographic DNS Routing with gdnsd
- L4 Load Balancing with LVS controlled by PyBal
- TLS terminations with ATS
- HTTP Caching and L7 Load Balancing with Varnish and ATS

